

This Learning Guide is designed for use by Professional Learning Communities, learning coaches and teacher leaders or as a self-paced study to explore how critical thinking can support student success.

## Critical Thinking

with  
Garfield Gini-Newman



This learning guide is intended to be used after viewing the video clip: [Developing Competencies in a Digital World with Garfield Gini-Newman](#)

### Lesson synopsis

In this short video clip, Garfield Gini-Newman discusses using 21<sup>st</sup> century competencies as criteria for choosing how technology is used in the classroom.

#### Key understandings:

The thoughtful use of particular technologies involves asking how they enhance our central learning goals. For instance:

- Is this technology helping to create more collaborative learners?
- Are we using the technology to access a variety of sources to diversify the perspectives represented?
- Can I use more modalities to engage more students?
- Can I increase opportunities for self-regulation?

#### Questions for discussion:

- Think of three ways technology is used in your classroom. In terms of competency development, which is the most powerful use?
- Considering Garfield's remarks, plus your own experience, what new opportunities can you identify for the effective use of technology in your classroom?

#### For more information:

##### [Cross Curricular Competencies](#)

- [Demonstrate good communication skills and the ability to work cooperatively with others](#)
- [Know how to learn](#)
- [Think critically](#)
- [Manage information](#)
- [Apply multiple literacies](#)
- [Demonstrate global and cultural understanding](#)

[The Critical Thinking Consortium Engaging All Learners - Support for Implementation](#)

#### Acknowledgement:

This guide was developed through a collaboration between Edmonton Regional Learning Consortium and The Critical Thinking Consortium (TC<sup>2</sup>). It is freely provided in support of improved teaching and learning under the following Creative Commons license.

